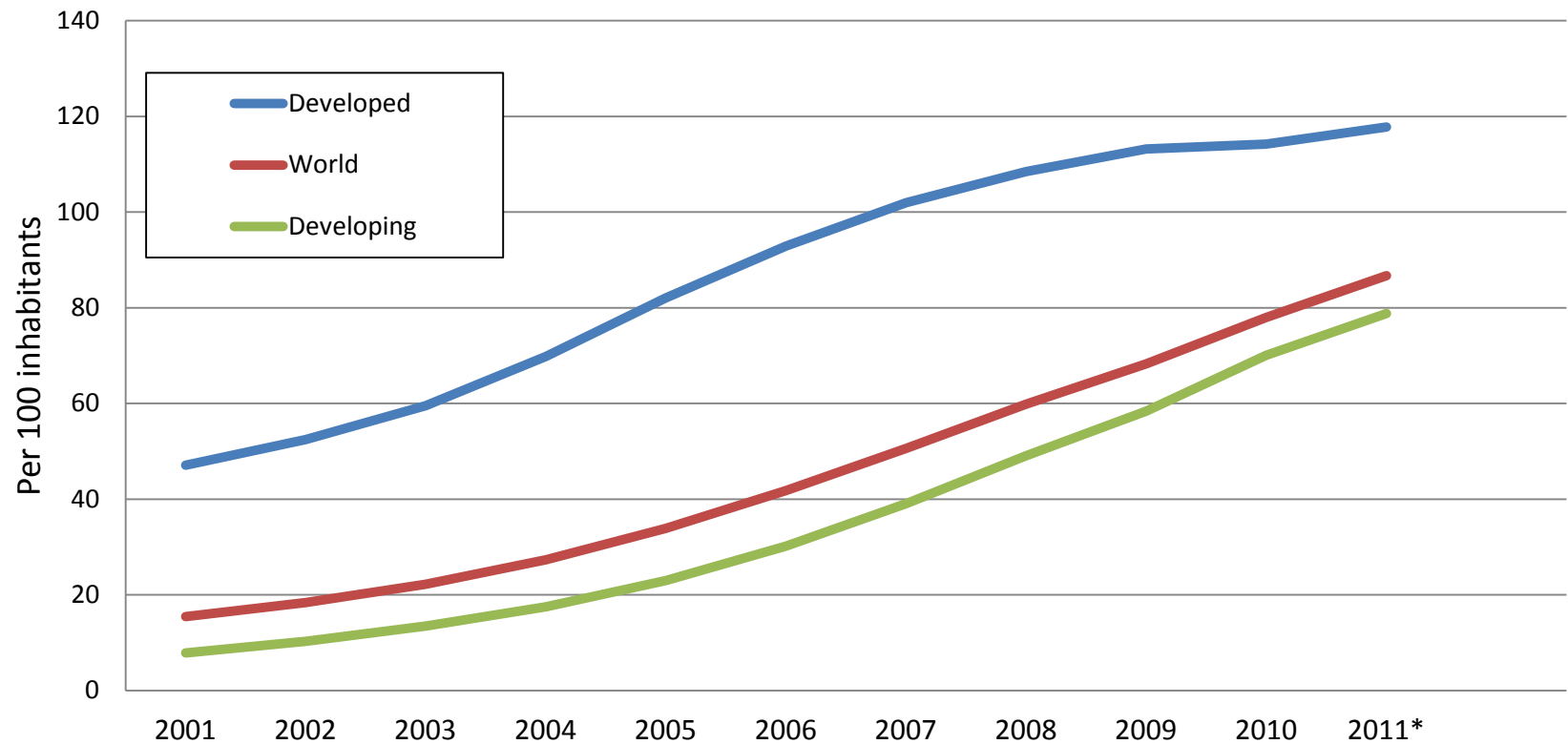


# Mobiles for Development: Mobile Learning

## □ Learning Objectives

- Define mobile learning
- State the purposes for which mobile learning is used
- Give examples of mobile learning projects in different parts of the world

# Mobile-cellular subscriptions per 100 inhabitants, 2001-2011 (ITU 2012 Report)



# Frequently asked questions by educators and policy makers

- What are the educational uses of mobile devices?
- Are there examples or best practices of the use of mobile devices for teaching and learning?
- Which are the subjects that can be taught using mobile devices?

# Purposes for using M-learning

- Programme administration
- Monitoring students' progress
- learner support
- the delivery of course content
- teaching 'niche' subjects e.g. languages
- quizzes and games designed to enhance learning
- context specific activities and as a tool to enhance classroom learning
- whole course delivery including assessment and accreditation
- work-based and just-in time learning

# Examples of M-learning projects

- English –In-Action: “Trainer-in the Pocket” -Bangladesh, for teachers’ professional development.
- The M-Learning project in the United Kingdom which targeted school dropouts and failures
- The MoMath Project in South Africa, delivers maths content and support to Grade 10 students so as to improve their competence in mathematics.
- Text2Teach, (Philippines) . It focused on elementary school teachers and pupils to improve the quality of teaching.
- SMS for Language Learning (Chinese University of Hong Kong). SMS used to support classroom instruction
- Yoza Cellphone Stories Project in South Africa used to improve and promote reading and writing among youth.